

AI Lab "Promoting Inclusion and Democracy through Technology: Youth Exchange for the Digital Age"



Organisation: KAEBNAI

Location: Albergue Juan Sebastian Elkano. Camino Higer 7, 20280 Hondarribia (Guipúzcoa) SPAIN

Start: 14/11/2025

End: 22/11/2025

AI Lab "Promoting Inclusion and Democracy through Technology: Youth Exchange for the Digital Age" is a Youth Exchange that promotes raising awareness among young people about social engagement, diversity, and inclusion through the use of virtual components and/or digital technology.

This exchange will be useful for addressing issues related to Artificial Intelligence (AI) and the use of data, democracy and inclusive democratic participation, and their benefits for youth employability. We will focus on creating a present and future inclusive society through the use of new technologies and Artificial Intelligence (AI).

The project will last eight days and will be held from November 14 to 22, 2025, in Hondarribia (Basque Country, Spain).

Through this project, participants will have the opportunity to discuss, reflect, and raise awareness about the use of virtual components and/or digital technology and Artificial Intelligence (AI) in support of inclusion, diversity, and youth employability. They will also develop their communication and social skills, as well as their creativity, in order to raise awareness on the topic. In this way, participants will feel empowered and willing to contribute to building a more inclusive society. During the week, we will work using an informal methodology, with dynamics, debates, small group work, creative presentations, theater, expression exercises, and artistic creations.

Young people play a fundamental role in our society. Promoting these spaces for exchange is a way to give them a voice and help them contribute to the development of our present and future society. The exponential development of new technologies that we all have at our fingertips and the ease with which we access all types of information requires a more critical society and more constructive dialogue tools to properly use available resources, avoiding fake news, violent attacks, discriminatory discourse, and the emergence of new racist groups. Often, virtual environments and the media emphasize cultural differences and prejudices, promoting hostility, exclusion, and rejection.

Therefore, what better way to discuss this topic with young participants from other European countries and cultures? What is the current status and use of virtual components and/or digital technology and Artificial Intelligence (AI) in our society? How much do young people use them? How can their use help us achieve a more inclusive society or promote youth employability? These and many other questions can be reflected upon and shared in a multicultural space. This way, participants will be able to learn about other realities, empathize with others, and share their own experiences.

Cultural diversity will also be addressed through presentations of different cultures, with food tastings, music, dance, games, cultural sports, and more.

Our objectives in this reflective and creative project are:

- Raise awareness about the importance of working for inclusion and diversity in our present and future society.
- Critically raise awareness among citizens about the use of virtual components and/or digital technology, Artificial Intelligence (AI) to improve society, democratic participation, and youth employability.
- Understand and make visible the situation in each country in relation to the main topics we will address.
- Develop different skills and abilities such as creativity, initiative, autonomy, communication, and social skills.
- Empower young people to be active participants in citizenship and agents of social change.
- Exchange experiences among the young participants.

In summary, this exchange is a great opportunity to share the realities we are surrounded by, learning from others realities and creating a safe space for it.

ELIGIBILITY AND EXPENSES OF PARTICIPANTS:

- Each organisation will bring **5 participants + 1 leader**.
 - All the participants must be between **18-30 years old**. **No top age limit for the leader**.
 - The language used will be **English**.
 - Each partner organisation involved in the project must gather and send the participants well aware of the topic.
 - **Travel Costs:** are based on unit cost and are calculated with the distance calculator provided by the EC.
http://ec.europa.eu/programmes/erasmus-plus/tools/distance_en.htm
Please provide your organisation's departure city so we can calculate the amount. We will try to balance the grant received, with all the real costs of all participants' travel expenses, in order to make sure that every participant pays a fair amount of co-financing.
 - Subsistence, accommodation and other expenses related with the participation in the exchange are 100% covered by the EC grant.
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Contact Us!



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If you want to join the project, please fill the application form, whether you have already participated or not. Bear in mind that Tavo Europa keeps the right to send most suitable and motivated participants to all of our projects.

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