

Think ink: Digital Edition

Mastering digital visual tools for modern Education

**Olmedo (Valladolid)
6-12 June, 2026**



Co-funded by
the European Union



SPLORA
FUNDACIÓN



About The Think ink: Digital Edition



Purpose of the Activity

The purpose of *Think Ink: Digital Edition* is to transform the way educators communicate by bridging the gap between traditional visual thinking and modern technology.

This training focuses on empowering participants to **master digital tools and AI**, turning complex **educational concepts** into high-impact visual content that increases engagement and supports social inclusion in youth work.

What You'll Find in This Training

- 🔹 **Digital creativity:** Using digital tools to develop engaging content.
- 🔹 **Audiovisual skills:** Creating simple visual and multimedia outputs.
- 🔹 **AI basics:** Exploring AI tools for education and youth work.
- 🔹 **Visual communication:** Sharing ideas clearly through images and media.

Draft Programme

Day 1 · Saturday, 6th June

Arrival

Day 2 · Sunday, 7th June

Digital & Visual Thinking Tools

Build group synergy and set expectations. Introduction to Visual Thinking principles and first contact with digital and AI tools.

Day 3 · Monday, 8th June

Arts & Audiovisual Creativity

Create posters, infographics, and digital cartoons. Practice content organization and static visual production.

Day 4 · Tuesday, 9th June

AI & Innovative Tools

Master whiteboard scribing and narrative techniques. Transform ideas into structured digital stories.

Day 5 · Wednesday, 10th June

Collaborative Project Work

Produce stop-motion and edited video content. Transition from static visuals to dynamic educational formats.

Day 6 · Thursday, 11th June

Reflection & Future Applications

Finalize practice work, share outcomes, and plan dissemination. Final evaluation and closing.

Day 7 · Friday, 12th June

Departures

Team Involved



Natalia Skorik

Natalia has been working as an international trainer and facilitator since 2013. She focuses on non-formal education and intercultural learning, helping groups communicate and manage projects better. She loves using creative methods like game design, visual tools, and digital platforms to make learning more effective and fun.



[@not.an.art.st](https://www.instagram.com/not.an.art.st)

Eduard Oganyan

Since 2010, Eduard has led more than 80 training sessions and educational projects worldwide. He is an expert in non-formal education and facilitation, known for bringing ideas to life through graphic facilitation and game design. His focus is on making learning interactive and engaging for both local and international groups.



The venue: Olmedo (Valladolid)

The training course will take place in Olmedo - a village between Madrid and Valladolid.

You will stay in bedrooms with 2-3 people in rooms (same gender). These are small rural houses, each with several bedrooms, bathroom, kitchen and living room. All activities will take place in the workshop room in the next building and outdoor space nearby.

In the venue there will be a catering team to prepare the menus and all the meals included (breakfast, lunch and dinner), as well as coffee breaks

Details



Hospedium Hacienda Las Cavas is located in Olmedo. It offers a seasonal outdoor pool, free parking, a garden, a terrace, and a kids' club. Free Wi-Fi is available throughout the property, and some rooms feature garden-view balconies.

Address **C. el Labrador, 1, 47410 Olmedo**
Buses **Direct ALSA buses run frequently from Madrid (Estación Sur) to Olmedo.**

You can check in after 16-00 on 6th June and check out before 11 am on 12th June. Food will be provided, starting with the dinner on 6th and finishing with the breakfast on 12th.

You can check in the following link the different buses option (**some time schedules go directly to the airport**): <https://www.alsa.es/>



Participants Profile

We are looking for **youth workers, educators, and trainers** who:

- Interested in digital and creative tools
- Open-minded and ready to experiment
- Enjoys collaboration and teamwork
- Motivated to apply new methods in youth work
- Positive attitude toward learning and innovation

This training is for youth workers eager to explore creativity, digital tools and collaborative methods to make a real impact in their professional practice.

Participants must bring a laptop, tablet or smartphone, as well as video equipment such as a stabiliser, lights and a tripod. Drawing materials will be provided by the organisers.

Financial Conditions

Accommodation, meals and any other working materials are provided by the organizers. Since the project is funded by the European Union, all travel expenses to and from the venue will be **fully reimbursed**, up to the maximum amount specified by the European Commission's distance calculator.

Financial Conditions

Travel expenses will be covered up to the maximum amounts specified in the table “Distance Calculator” with reimbursements based on actual costs incurred.

- The most recommended arrival point is **Madrid-Barajas (MAD)**. Before purchasing any tickets, **you must send us your proposed itinerary and wait for our confirmation.**
- If you wish to extend your stay to explore Spain, you may arrive up to 2 days before or stay up to 2 days after the official training dates. Please note that all personal expenses (food, accommodation, etc.) during these extra days are the participant’s responsibility.
- To process the reimbursement, it is mandatory to keep all original travel documents: boarding passes, train/bus tickets, invoices, and proof of payment (such as a bank statement). We will create a dedicated digital folder for you to upload all these documents during-after the training.
- Reimbursements will be issued via bank transfer to the sending organization’s account, which will then handle the individual payments to their participants. Please ensure you have the following organization bank details ready during the course:
 - Account holder’s full name and address.
 - Bank name and full address.
 - IBAN and SWIFT (BIC) codes.

Start your journey with us!





About Us

Splora aims to engage in international projects offering unique opportunities for learning, collaboration, and innovative growth. We want to:

1. Encourage youth, educators, and volunteers to join European projects and mobilities to share and learn good practices in intercultural settings.
 2. Establish strategic partnerships with foreign entities like Splora to strengthen and enrich our structure through international collaboration.
 3. Foster local and European innovation through our experience and collaboration with diverse entities
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Contact Us!



Project Coordinator in Lithuania

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Join with Tavo Europa

Explorer Pass 2026. You are welcome to join our new educational programme for 2026!

Dive into non-formal learning exploration for a 75 euro fee that will unlock your potential to join all training courses, professional study visits, events in Lithuania and abroad until the end of the year, and also supports us to find new exciting and exclusive opportunities for community members!

Please do not pay any fee until you receive a confirmation letter to join the programme. If you want to join the project, please fill the application form, whether you have already participated or not.

Bear in mind that Tavo Europa keeps the right to send the most suitable and motivated participants to all of our projects.

For more projects:

Explore the world and learn together with the help of Tavo Europa.

Join the group with more opportunities:

<https://www.facebook.com/groups/186132221744993>



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